



the RED HEADED HOSTESS

DOCTRINE & COVENANTS 2025 | DOCTRINAL MASTERY

Included in this file:

DOCTRINAL MASTERY PASSAGES

Doctrinal Mastery references, key phrases, and entire scripture passages all in one document.

FLASHCARDS

The flashcards, which are designed to print doubled sided, have a key phrase and graphic on one side with the scripture reference on the other.

FLASHCARD ACTIVITY IDEAS

These activities are designed to help students interact with the Doctrinal Mastery scriptures so they become familiar with them and can quickly bring them to mind

when needed. *Note: The activities are not meant to replace scripture discussion or Doctrinal Mastery lessons.*

Activities 1-10 require only a set of the Doctrinal Mastery flashcards.

Activities 11-13 require the flashcards as well as a print out of the files on pages 14-17.

Printing Tips:

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JOSEPH SMITH—HISTORY 1:15–20**Joseph Smith “saw two Personages, whose brightness and glory defy all description.”**

15 After I had retired to the place where I had previously designed to go, having looked around me, and finding myself alone, I kneeled down and began to offer up the desires of my heart to God. I had scarcely done so, when immediately I was seized upon by some power which entirely overcame me, and had such an astonishing influence over me as to bind my tongue so that I could not speak. Thick darkness gathered around me, and it seemed to me for a time as if I were doomed to sudden destruction.

16 But, exerting all my powers to call upon God to deliver me out of the power of this enemy which had seized upon me, and at the very moment when I was ready to sink into despair and abandon myself to destruction—not to an imaginary ruin, but to the power of some actual being from the unseen world, who had such marvelous power as I had never before felt in any being—just at this moment of great alarm, I saw a pillar of light exactly over my head, above the brightness of the sun, which descended gradually until it fell upon me.

17 It no sooner appeared than I found myself delivered from the enemy which held me bound. When the light rested upon me I saw two Personages, whose brightness and glory defy all description, standing above me in the air. One of them spake unto me, calling me by name and said, pointing to the other—This is My Beloved Son. Hear Him!

18 My object in going to inquire of the Lord was to know which of all the sects was right, that I might know which to join. No sooner, therefore, did I get possession of myself, so as to be able to speak, than I asked the Personages who stood above me in the light, which of all the sects was right (for at this time it had never entered into my heart that all were wrong)—and which I should join.

19 I was answered that I must join none of them, for they were all wrong; and the Personage who addressed me said that all their creeds were an abomination in his sight; that those professors were all corrupt; that: “they draw near to me with their lips, but their hearts are far from me, they teach for doctrines the commandments of men, having a form of godliness, but they deny the power thereof.”

20 He again forbade me to join with any of them; and many other things did he say unto me, which I cannot write at this time. When I came to myself again, I found myself lying on my back, looking up into heaven. When the light had departed, I had no strength; but soon recovering in some degree, I went home. And as I leaned up to the fireplace, mother inquired what the matter was. I replied, “Never mind, all is well—I am well enough off.” I then said to my mother, “I have learned for myself that Presbyterianism is not true.” It seems as though the adversary was aware, at a very early period of my

life, that I was destined to prove a disturber and an annoyer of his kingdom; else why should the powers of darkness combine against me? Why the opposition and persecution that arose against me, almost in my infancy?

DOCTRINE & COVENANTS 1:30**“The only true and living church.”**

And also those to whom these commandments were given, might have power to lay the foundation of this church, and to bring it forth out of obscurity and out of darkness, the only true and living church upon the face of the whole earth, with which I, the Lord, am well pleased, speaking unto the church collectively and not individually—

DOCTRINE & COVENANTS 1:37–38**“Whether by mine own voice or by the voice of my servants, it is the same.”**

37 Search these commandments, for they are true and faithful, and the prophecies and promises which are in them shall all be fulfilled.

38 What I the Lord have spoken, I have spoken, and I excuse not myself; and though the heavens and the earth pass away, my word shall not pass away, but shall all be fulfilled, whether by mine own voice or by the voice of my servants, it is the same.

DOCTRINE & COVENANTS 6:36**“Look unto me in every thought; doubt not, fear not.”**

Look unto me in every thought; doubt not, fear not.

DOCTRINE & COVENANTS 8:2–3**“I will tell you in your mind and in your heart, by the Holy Ghost.”**

2 Yea, behold, I will tell you in your mind and in your heart, by the Holy Ghost, which shall come upon you and which shall dwell in your heart.

3 Now, behold, this is the spirit of revelation; behold, this is the spirit by which Moses brought the children of Israel through the Red Sea on dry ground.

DOCTRINE & COVENANTS 13:1**The Aaronic Priesthood “holds the keys of the ministering of angels, and of the gospel of repentance, and of baptism.”**

Upon you my fellow servants, in the name of Messiah I confer the Priesthood of Aaron, which holds the keys of the ministering of angels, and of the gospel of repentance, and of baptism by immersion for the remission of sins; and this shall never be taken again from the earth, until the sons of Levi do offer again an offering unto the Lord in righteousness.

DOCTRINE & COVENANTS 18:10–11**“The worth of souls is great in the sight of God.”**

10 Remember the worth of souls is great in the sight of God;

11 For, behold, the Lord your Redeemer suffered death in the flesh; wherefore he suffered the pain of all men, that all men might repent and come unto him.

DOCTRINE & COVENANTS 18:15–16**“How great will be your joy if you should bring many souls unto me!”**

15 And if it so be that you should labor all your days in crying repentance unto this people, and bring, save it be one soul unto me, how great shall be your joy with him in the kingdom of my Father!

16 And now, if your joy will be great with one soul that you have brought unto me into the kingdom of my Father, how great will be your joy if you should bring many souls unto me!

DOCTRINE & COVENANTS 19:16–19**“I, [Jesus Christ], have suffered these things for all.”**

16 For behold, I, God, have suffered these things for all, that they might not suffer if they would repent;

17 But if they would not repent they must suffer even as I;

18 Which suffering caused myself, even God, the greatest of all, to tremble because of pain, and to bleed at every pore, and to suffer both body and spirit—and would that I might not drink the bitter cup, and shrink—

19 Nevertheless, glory be to the Father, and I partook and finished my preparations unto the children of men.

DOCTRINE & COVENANTS 21:4–6

The prophet’s “word ye shall receive, as if from mine own mouth.”

4 Wherefore, meaning the church, thou shalt give heed unto all his words and commandments which he shall give unto you as he receiveth them, walking in all holiness before me;

5 For his word ye shall receive, as if from mine own mouth, in all patience and faith.

6 For by doing these things the gates of hell shall not prevail against you; yea, and the Lord God will disperse the powers of darkness from before you, and cause the heavens to shake for your good, and his name’s glory.

DOCTRINE & COVENANTS 29:10–11

“I will reveal myself from heaven with power and great glory ... and dwell in righteousness with men on earth a thousand years.”

10 For the hour is nigh, and that which was spoken by mine apostles must be fulfilled; for as they spoke so shall it come to pass;

11 For I will reveal myself from heaven with power and great glory, with all the hosts thereof, and dwell in righteousness with men on earth a thousand years, and the wicked shall not stand.

DOCTRINE & COVENANTS 18:15–16

“How great will be your joy if you should bring many souls unto me!”

15 And if it so be that you should labor all your days in crying repentance unto this people, and bring, save it be one soul unto me, how great shall be your joy with him in the kingdom of my Father!

16 And now, if your joy will be great with one soul that you have brought unto me into the kingdom of my Father, how great will be your joy if you should bring many souls unto me!

DOCTRINE & COVENANTS 49:15–17

“Marriage is ordained of God.”

15 And again, verily I say unto you, that whoso forbiddeth to marry is not ordained of God, for marriage is ordained of God unto man.

16 Wherefore, it is lawful that he should have one wife, and they twain shall be one flesh, and all this that the earth might answer the end of its creation;

17 And that it might be filled with the measure of man, according to his creation before the world was made.

DOCTRINE & COVENANTS 58:42–43

“He who has repented of his sins, the same is forgiven.”

42 Behold, he who has repented of his sins, the same is forgiven, and I, the Lord, remember them no more.

43 By this ye may know if a man repenteth of his sins—behold, he will confess them and forsake them.

DOCTRINE & COVENANTS 64:9–11

“Of you it is required to forgive all men.”

9 Wherefore, I say unto you, that ye ought to forgive one another; for he that forgiveth not his brother his trespasses standeth condemned before the Lord; for there remaineth in him the greater sin.

10 I, the Lord, will forgive whom I will forgive, but of you it is required to forgive all men.

11 And ye ought to say in your hearts—let God judge between me and thee, and reward thee according to thy deeds.

DOCTRINE & COVENANTS 76:22–24

“By [Jesus Christ] the worlds are and were created.”

22 And now, after the many testimonies which have been given of him, this is the testimony, last of all, which we give of him: That he lives!

23 For we saw him, even on the right hand of God; and we heard the voice bearing record that he is the Only Begotten of the Father—

24 That by him, and through him, and of him, the worlds are and were created, and the inhabitants thereof are begotten sons and daughters unto God.

DOCTRINE & COVENANTS 82:10

“I, the Lord, am bound when ye do what I say.”

I, the Lord, am bound when ye do what I say; but when ye do not what I say, ye have no promise.

DOCTRINE & COVENANTS 84:20–22

“In the ordinances thereof, the power of godliness is manifest.”

20 Therefore, in the ordinances thereof, the power of godliness is manifest.

21 And without the ordinances thereof, and the authority of the priesthood, the power of godliness is not manifest unto men in the flesh;

22 For without this no man can see the face of God, even the Father, and live.

DOCTRINE & COVENANTS 88:118

“Seek learning, even by study and also by faith.”

And as all have not faith, seek ye diligently and teach one another words of wisdom; yea, seek ye out of the best books words of wisdom; seek learning, even by study and also by faith.

DOCTRINE & COVENANTS 89:18–21

The blessings of the Word of Wisdom

18 And all saints who remember to keep and do these sayings, walking in obedience to the commandments, shall receive health in their navel and marrow to their bones;

19 And shall find wisdom and great treasures of knowledge, even hidden treasures;

20 And shall run and not be weary, and shall walk and not faint.

21 And I, the Lord, give unto them a promise, that the destroying angel shall pass by them, as the children of Israel, and not slay them. Amen.

DOCTRINE & COVENANTS 107:8

“The Melchizedek Priesthood ... has power and authority ... to administer in spiritual things.”

The Melchizedek Priesthood holds the right of presidency, and has power and authority over all the offices in the church in all ages of the world, to administer in spiritual things.

DOCTRINE & COVENANTS 121:36, 41–42

“The rights of the priesthood ... cannot be controlled nor handled only on the principles of righteousness.”

36 That the rights of the priesthood are inseparably connected with the powers of heaven, and that the powers of heaven cannot be controlled nor handled only upon the principles of righteousness.

41 No power or influence can or ought to be maintained by virtue of the priesthood, only by persuasion, by long-suffering, by gentleness and meekness, and by love unfeigned;

42 By kindness, and pure knowledge, which shall greatly enlarge the soul without hypocrisy, and without guile—

DOCTRINE & COVENANTS 130:22–23

“The Father has a body of flesh and bones ... ; the Son also; but the Holy Ghost ... is a personage of Spirit.”

22 The Father has a body of flesh and bones as tangible as man's; the Son also; but the Holy Ghost has not a body of flesh and bones, but is a personage of Spirit. Were it not so, the Holy Ghost could not dwell in us.

23 A man may receive the Holy Ghost, and it may descend upon him and not tarry with him.

DOCTRINE & COVENANTS 131:1–4

“The new and everlasting covenant of marriage.”

1 In the celestial glory there are three heavens or degrees;

2 And in order to obtain the highest, a man must enter into this order of the priesthood [meaning the new and everlasting covenant of marriage];

3 And if he does not, he cannot obtain it.

4 He may enter into the other, but that is the end of his kingdom; he cannot have an increase.

DOCTRINE & COVENANTS 135:3

Joseph Smith “brought forth the Book of Mormon, which he translated by the gift and power of God.”

Joseph Smith, the Prophet and Seer of the Lord, has done more, save Jesus only, for the salvation of men in this world, than any other man that ever lived in it. In the short space of twenty years, he has brought forth the Book of Mormon, which he translated by the gift and power of God, and has been the means of publishing it on two continents; has sent the fulness of the everlasting gospel, which it contained, to the four quarters of the earth; has brought forth the revelations and commandments which compose this book of Doctrine and Covenants, and many other wise documents and instructions for the benefit of the children of men; gathered many thousands of the Latter-day Saints, founded a great city, and left a fame and name that cannot be slain. He lived great, and he died great in the eyes of God and his people; and like most of the Lord's anointed in ancient times, has sealed his mission and his works with his own blood; and so has his brother Hyrum. In life they were not divided, and in death they were not separated!



Joseph Smith
"saw two
Personages,
whose
brightness and
glory defy all
description."



The only
true and
living
church.



Whether by
mine own voice
or by the
voice of my
servants, it
is the same.



Look
unto me
in every
thought;
doubt not,
fear not.



I will tell
you in your
mind and in
your heart,
by the Holy
Ghost.



The Aaronic
Priesthood
"holds the
keys of the
ministering of
angels, and of
the gospel of
repentance, and
of baptism.



"The worth
of souls is
great in
the sight
of God."



"How great
will be your
joy if you
should bring
many souls
unto me!"



"I, [Jesus
Christ], have
suffered
these things
for all."



The prophet's
"word ye shall
receive, as
if from mine
own mouth."

**DOCTRINE &
COVENANTS 1:30**

**JOSEPH SMITH—
HISTORY 1:15–20**

**DOCTRINE &
COVENANTS 6:36**

**DOCTRINE &
COVENANTS 1:37–38**

**DOCTRINE &
COVENANTS 13:1**

**DOCTRINE &
COVENANTS 8:2–3**

**DOCTRINE &
COVENANTS 18:15–16**

**DOCTRINE &
COVENANTS 18:10–11**

**DOCTRINE &
COVENANTS 21:4–6**

**DOCTRINE &
COVENANTS 19:16–19**



"I will reveal myself from heaven with power and great glory ... and dwell in righteousness with men on earth a thousand years."



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The blessings of the Word of Wisdom



"The Melchizedek Priesthood ... has power and authority ... to administer in spiritual things."

**DOCTRINE &
COVENANTS 49:15-17**

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**DOCTRINE &
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“The rights of the priesthood ... cannot be controlled nor handled only on the principles of righteousness.”



“The Father has a body of flesh and bones ... ; the Son also; but the Holy Ghost ... is a personage of Spirit.”



“The new and everlasting covenant of marriage.”



Translated by power
OF GOD

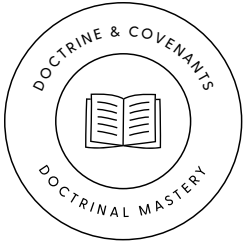
Joseph Smith
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**DOCTRINE &
COVENANTS 130:22-23**

**DOCTRINE &
COVENANTS 121:36, 41-42**

**DOCTRINE &
COVENANTS 135:3**

**DOCTRINE &
COVENANTS 131:1-4**



Flashcard Activities

These activities are not meant to replace scripture discussion or Doctrinal Mastery lessons. They are designed to help students interact with the scriptures so they become familiar with them and can quickly bring them to mind when needed.

Activities to help students learn the references, key phrases, and scripture content.

1 | BEAT YOUR NEIGHBOR

Pair up the students into twos and have them push their desks up next to each other. Have each pair take a set of Doctrinal Mastery flashcards and lay them all out on the desk (reference up or phrase up), and then you (the teacher) would call out a reference (if the phrase is up) or a phrase (if the reference is up). The first one of the pair to grab the correct card adds it to a victory pile, and then they count up their cards at the end.

*Note: If you are introducing the students to these scriptures, you may want to start with a small number of cards. For example, you may start with seven cards, and then play this activity again a few days later with nine or ten cards.

2 | BEAT THE TEACHER

This is similar to the activity above, except the students are not in pairs, and each student has their own set laid out on their desk. Instead of YOU calling out the phrase or reference, the STUDENTS do. So you go up and down the rows, and each student takes a turn calling it out. The goal of the students is to BEAT THE TEACHER. So you are playing along with them, and if they grab their card before you do and yell, "Got it," then they get to add it to their victory piles. This is a good activity because you can just play it for 5 minutes or so and when the time is up, the student with the most points wins.

3 | BEAT THE CLASS

Again, this is similar to the activities above, except they are playing against the entire class. Put all of the desks in two long rows. The rows should be facing each other and pushed up against one another. So, if I were sitting at a desk, there is another student across from me who is facing me, but there are also students to my left and right. The students play the person directly across from them. Each pair lays out one set of cards (you can do all 25 or you could do the first 10 if it is earlier in the year), and YOU call out a phrase or reference. The first one to grab it makes a victory pile. After a certain amount of cards are called out (you can do 1 or 10 – each round can be different), have the students count up their cards. The one who wins then moves up 1 desk, and the one who loses moves down 1 desk – so everyone is changing desks and moving up or down the row – except for the very front person (unless the front person loses)! The goal is to get to the front row and to stay there.

4 | PUT IN ORDER

This is a key phrase activity, so the references need to be facing down. Have the kids shuffle the cards and put them in a stack, making certain that each card has the "key phrase" facing up. Have them pass their stack to a neighbor to help encourage thorough shuffling. The challenge is to lay out all of the cards in chronological order of how they are found in the scriptures. Students will need to recognize the key phrases, know the references, and know the order of the books of scripture in order to do this.

This can be done with various difficulty levels according to how many cards you are playing with. All 25 would be the most difficult level.

You can also play so that the first one finished wins, or you can give them 45 seconds and see who has the most placed correctly.

5 | PUT IN ORDER – GROUP STYLE

This is the same as the activity above, except you can use pairs or teams.

With group style, group everyone into groups of three. Have one student sit at a desk and the other two stand with their backs to the one sitting so they can't see what he is doing. Every 15 seconds, you call "switch" and the student jumps out and another one jumps in (and the one who just jumped out puts his back to the desk).

The first team finished wins. You could do a few rounds giving them 60 seconds to study in between each round.

6 | PUT IN ORDER – CLASS STYLE

This is just like the activity above, except that the entire class is working towards a common goal. As a teacher (or a class), decide a goal time, like 90 seconds, which is the amount of time you will give them to place all of the cards in chronological order.

Each student will have their own set of shuffled cards, and when you start timing, the students will start placing them in order. When someone has finished placing all of their cards, they can then jump up and help someone else. When everyone is done, stop the timer and write that time on the board. Give

them 60 seconds to study and then play again, writing that time on the board, repeating the process until you reach your goal time.

7 | UP THE ROW

In this activity, their row is their team. You give each row one set of cards and the students divide them up evenly among their row (so each person may have five or six cards). Each person then takes their cards and puts them phrase or reference up. Then you call out a phrase or reference (whichever is not showing). The person on the row that has it then grabs their card and passes it to the front person who will then show it to you. The first row to show it gets the point. There will be times when the card is already on the front row and other times when it is on the back – that is the fun of it – and each row will be different. Also, after every few rounds, have the kids switch the cards around so they have to become familiar with more cards than just their original five.

8 | ON THE FOREHEAD

This is an activity you can play after the kids are pretty familiar with the key phrases and references. Put them in groups of three or four, each kid with his own set of cards. When you say “go,” they all take a card off of the bottom of the pile and hold it up on their foreheads (without looking at it). They then go around the circle asking ONE “yes” or “no” question at a time. Like, “Is my scripture about repentance?” or “Is this scripture about acquiring knowledge?” or “Does my scripture have a seven in it?” The kids in their circle answer their question and they then get one guess of what is on their forehead. If they get it, then they make their victory pile. If they don’t, then the next student gets to ask their question. Once someone gets their scripture right, everyone takes theirs off of their foreheads and puts them back in their piles and then starts a new round. *This is a good game because the more familiar you are with the scriptures, the easier it is. Also, in order to be able to answer the “yes” or “no” questions you have to know something about the scripture on the other person’s forehead.

9 | SLAP THE DESK

In this activity, their row is their team. You will call out one of the Doctrinal Mastery passages’ key phrases and everyone has to hold up the right flashcard. Once the person on the very front of the row has it, they reach back and slap the desk behind them, which sets off a chain reaction where the second person then slaps the desk behind them and so on until the last desk is slapped. The last student can then raise their hand, but they cannot slap the desk unless they have the card. So everyone quickly finds the card, but they have to wait until their desk is slapped before they can slap the desk behind them. After each round, have everyone move up a desk so that the same person doesn’t have the stressful first desk position.

10 | MATCHING

This is a good activity when the students are not very familiar

with the key phrases and references yet.

Put the students in pairs and give each pair 2 sets of cards. Have them lay out the cards reference side up and in chronological order. Have them take the other pile of cards and shuffle them and lay them in a pile with the key phrase up.

When you say “go,” have each pair “match” the key phrases to the correct reference by laying them on top of each other, but don’t let them ever turn either card over. After everyone has their cards placed, have them check by comparing each set they put together. You could reward the pair with the most correct matches.

11 | ESP **see pages 14-15*

In this activity, their row is their team. For this activity, you have to have marked flashcards – so each set needs to be distinguishable from another set. One set may be an “A” set with the letter “A” written on each card, then a “B” set, and so on.

Give each row a colored piece of paper where they can keep track of their score. This paper should be given to the person on the front row, and then after each round, that paper is passed back one person. Whoever has the paper is “IT” and everyone else is going to try and have “ESP” with that person – or in other words, they are going to try and come up with the same answer as that person.

To play the game, you (the teacher) give the students a scenario such as, “What scripture would you use if you were giving a talk on repentance?” Everyone has 30 seconds (and it must be silent) to select the flashcard they would use. When you say “pass,” everyone then passes their cards to the person with the score card. The person who is “IT” is right no matter what, so he gets an automatic point and then he gets an additional point for each match on his team. Sometimes everyone will match them, and sometimes everyone on the team will have the same answer except for the person who is “IT” – that is the fun of it.

Let them discuss their answers for a moment and then pass the cards back to the individuals.

12 | THE JAR **see page 16*

Get a jar. Cut up “jar questions” (included in this PDF) and put in the jar. Have everyone lay out their flashcards, and then have someone come up and pull out one of the questions from the jar. Have them read the question, then invite everyone to answer the question by using one of the scriptures. Have the person in the front lead the discussion. Once the discussion is complete, have someone come up and select another question.

*Students can contribute to the questions by placing their own questions in the jar.

*This could also be used as a journaling activity. Instead of discussing, the students write in their journals.

13 | SCAVENGER HUNT **see page 17*

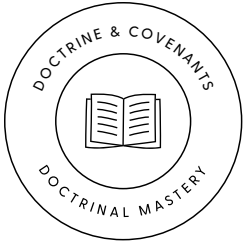
This activity is a RIOT and once the students experience it, they will beg for it again. For this activity, you have to have marked flashcards, so each set needs to be distinguishable from another set. One set may be an "A" set with the letter "A" written on each card, then a "B" set, and so on. You may also want to tape a square in the middle of the room and then put the kids into teams of 4 or 5. Have the kids sit in their teams around the square (you may want to tape a line about 4 feet back from the square that they have to sit behind).

Have the kids lay out one set of flashcards per group. You can decide if it is reference down or key phrase down. Then you will call out a clue and they have to grab the correct flashcard; for example, if they have their cards reference side down and can see the key phrases, you will call out a reference and they have to know which key phrase has that reference.

After you call out the clue, count to 3 and then call out an item like "a library card." They then have to rummage through their belongings until a person in the group finds a library card, and then they have to deliver the correct Doctrinal Mastery card AND the library card into the center square. First one there gets 2 points (keep the score on the board).

You can also do 30-second rounds where they can earn multiple points, so you may call out "pennies" and each team has 30 seconds to deliver their Doctrinal Mastery card with as many pennies as they can find. Each group can earn as many points as pennies that make it into the square within 30 seconds.

This activity can get wild, so you will need to be strict and have consequences on the board like "yelling = minus 5 points," "jumping over someone = minus 20 points," etc.



ESP Scenarios

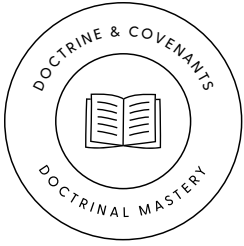
We have provided you with four sets of questions. Each set can be a single day's activity. You could also use some of your favorite questions to invite discussion and sharing among the students.

QUESTION SET 1

1. Which scripture would you use with Hymn #116? ("Come, Follow Me")
2. What scripture might you share with your friend who is nervous about a big AP test?
3. What scripture might you put in a letter you are writing to a missionary?
4. What scripture could you share with someone who has a difficult health issue?
5. What scripture are you most likely to share on social media today?
6. What scripture would help motivate you to share the gospel with a friend at school?
7. What scripture might you choose for a theme for youth conference?
8. What scripture helps motivate you to learn what the standards say in *For the Strength of Youth*?
9. What scripture might you use in a sacrament meeting talk about the temple?
10. What scripture would you like on a poster to hang in your room?
11. What scripture pairs well with D&C 10:5?
12. What scripture motivates you to become a better person?

QUESTION SET 2

1. What would be a good scripture to read right before you leave for a date?
2. Which scripture can help you with a problem you are facing?
3. What scripture might you quote if you were bearing your testimony?
4. If you were to select a theme scripture for your life, which would you choose?
5. Which scripture could go with Hymn #303? ("Keep the Commandments")
6. If someone read a scripture and said, "This reminds me of you," which scripture would you like that to be?
7. Think of the first friend you talked to today. Which scripture would you share with them?
8. If you were asked to give a talk in general conference about one of these scriptures, which one would you choose?
9. Which scripture would be a good theme scripture for your future family?
10. If you had a friend whose parents were going through a divorce, which scripture could you share with them?
11. If you had a friend who told you they don't read their scriptures because they cannot understand them, what scripture could you share with them?
12. What scripture pairs well with Proverbs 3:5-6?



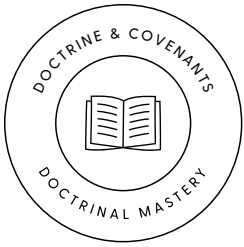
ESP Scenarios *continued*

QUESTION SET 3

1. If you were an artist and were going to make a piece of art inspired by one of these scriptures, which would it be?
2. If you were on a committee of youth from around the world and asked to select a scripture for the mutual theme next year, which would you suggest?
3. If you were making hospital kits for families that had a sick loved one, which scripture would you include?
4. Post a scripture on social media with the hashtag #sharegoodness. Which one did you post?
5. What scripture goes well with the topic of being accountable for our choices?
6. If you could share a scripture right now with your future spouse, which one would you share?
7. If you went to a mission prep class tonight, which scripture might come up?
8. If someone at school asked if they could copy your homework, which scripture would help you react righteously?
9. Which scripture could help motivate you to have daily scripture study and prayer?
10. Which scripture might help you as a parent if you had a child who was making poor or harmful choices?
11. If your Bishop asked you to give a talk about avoiding temptation, which scripture could you use?
12. What scripture might you share with a child who is about to be baptized?

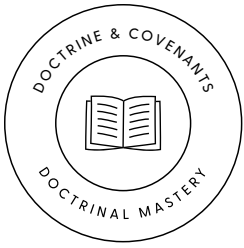
QUESTION SET 4

1. What scripture might you write in the front of your Book of Mormon?
2. What scripture would be good to share with your youth group right before you leave to do some service?
3. What would be a good scripture to put on a missionary plaque?
4. What scripture might you choose as a family motto?
5. Which scripture would be good to read during the sacrament?
6. Which scripture do you think that Satan might hate the most?
7. Text your parents one of the scriptures. Which one did you text them?
8. If you invited the missionaries to your home for dinner, which scripture might they share with you and your family?
9. If you were giving a talk about becoming Christlike, which scripture could you share in that talk?
10. Which scripture did you need to hear today?
11. If you were about to take a really important test that you were really nervous about, which scripture could help you in that moment?
12. What scripture goes well with the topic of integrity?



The Jar

<p>If you had a friend who was struggling with their testimony, which scripture could you share?</p>	<p>If we were to choose a theme scripture for this class, which one do you think we should choose?</p>	<p>Think about your future spouse. Which scripture do you hope they are a really good example of?</p>
<p>If you were to write a scripture on the inside cover of your <i>For the Strength of Youth</i> pamphlet to help inspire you to live those standards, which one would you write?</p>	<p>Which scripture do you think would be beneficial for you to memorize?</p>	<p>Which of these scriptures do you think you might use most as a missionary?</p>
<p>Which scripture teaches doctrines and principles you need to study more about?</p>	<p>Which scripture do you think might come up in the next general conference?</p>	<p>If you were to write an article for the <i>For the Strength of Youth</i> magazine, which scripture might be included in your article?</p>
<p>Which scripture should you always keep in mind when on a date?</p>	<p>Which two scriptures do you want to be a good example of?</p>	<p>Which scripture do you think the world needs to hear most?</p>
<p>If you were to share your testimony with a friend, which scripture might you include in your testimony?</p>	<p>Which scripture might a missionary include on his/her missionary plaque?</p>	<p>Which scripture will help you come unto Christ?</p>
<p>Which scripture inspires you to really study the Book of Mormon?</p>	<p>Which scripture would be good to read during the sacrament?</p>	<p>Which scripture contains teachings you think your parents or church leaders hope you have a testimony of?</p>
<p>Which scripture do you think Satan does not want the world to know?</p>	<p>What scripture are you going to make sure your future children understand?</p>	<p>What scripture would be good to hang in your school locker?</p>
<p>What scripture inspires you to be honest in your school work?</p>	<p>Which scripture reminds you to not speak unkind words to or about others?</p>	<p>Which scripture can help you to make future life decisions?</p>
<p>Which scripture inspires you to be more Christlike?</p>	<p>What scripture brings feelings of gratitude in your heart?</p>	<p>If you read one of these scriptures every day before you left for school, which one would help you the most?</p>
<p>If everyone in the class shared one of the scriptures on social media, which one would be best to share?</p>	<p>Which scripture would make a good theme for your next youth conference?</p>	<p>If you had a friend who was experiencing a difficult trial, which scripture would be good to share with them?</p>



Scavenger Hunt

ITEMS

1. Library card
2. Gum
3. A 2012 penny
4. A shoelace (not in a shoe)
5. A hair elastic
6. A colored sock (not on a foot)
7. Some sort of ticket
8. Some type of food
9. A family picture
10. A charger
11. A watch
12. A comb
13. A student ID card
14. Chapstick
15. Makeup
16. An LDS quote
17. A highlighter
18. A Sharpie
19. A mechanical pencil
20. A textbook
21. The word "shall" in the scriptures
22. A specific hymn
23. A student's mom (so they have to call her on the phone, then put phone in square with her on it)
24. A homework assignment
25. A receipt
26. A piece of garbage
27. A logo
28. Keys
29. A business card
30. Something fuzzy
31. Something glittery
32. A specific picture in the Bible photographs (like Galilee)
33. A bookmark
34. A driver's license
35. A water bottle
36. A paper sack
37. A nail file
38. A pink marker
39. Lotion
40. Something from Star Wars
41. A cartoon character
42. Lined paper
43. A list of something
44. A calendar
45. An essay
46. A blue binder
47. A flashlight
48. A membership card
49. Headphones
50. A text that says "I love you"
51. A napkin
52. A toy
53. Something that needs to be cleaned
54. Something with the number 7
55. A bobby pin
56. A blue pen
57. A ruler
58. A Doctrinal Mastery passage (turn to it in your scriptures)
59. A paper clip
60. A ring
61. A white sock (not on a foot)
62. A lid
63. A gluestick
64. A sticky note
65. A binder clip
66. A *For the Strength of Youth* pamphlet
67. A black pen
68. Something round
69. Something clear
70. A text with an emoji